



## **Table Officials (Timekeeper / Scorekeeper / Score Sheet)**

BASKETBALL POSITIONS AVAILABLE: 2

VOLLEYBALL POSITIONS AVAILABLE: 2

HOCKEY POSITIONS AVAILABLE: 1

REPORTS TO: Team Lead

WAGE: \$14.35/hour - Part-time, Hourly

ENTITY: Spectra Venue Management, Mattamy Athletic Centre

CONTACT: Robert Langridge - [robert.langridge@ryerson.ca](mailto:robert.langridge@ryerson.ca)

Basketball: Timekeeper, Scorekeeper, ScoreSheet

Volleyball: Game Clock/Scorekeeper

Hockey: Timekeeper, Scoresheet

A passion for the sport and entertainment industry is key for these positions. You will represent the venue, work directly with game officials and team representatives as needed. Get hands-on, behind-the-scenes experience and find out what it takes to put together a professional sporting event. Table officials are responsible for ensuring a professional and accurate level of scorekeeping, stats and game clock management. Members of this team may be cross-trained to learn more than one position. These positions will typically work a minimum of 15 hours each week but may require more as the season schedule dictates.

### **QUALIFICATIONS:**

- Passion for sport (Basketball, Volleyball, Hockey)
- Knowledge of basketball (FIBA), volleyball (FIVB), Hockey (CHA) rules & regulations
- Ontario Work Study approval is preferred.
- Available to work a flexible schedule including evenings, and weekends
- Detail-oriented, confident, and self-described team player
- Previous experience with scorekeeping and/or game clock operation is an asset (not required)
- Must be able to work in a team environment.
- Must be punctual, organized and have the ability to multitask.
- Able to comfortably lift up to 15 lbs.

### **FUNCTIONS:**

- Work all OUA and USports games (exhibition, regular season, playoffs and championships) as scheduled.
- Perform pre-game/post-game tasks as assigned
- Operate Game Clock/Shot Clock
- Record game stats/scoring on the score sheet
- Distribute score sheets to the coaching staff
- Attend paid mandatory training and development sessions

